



Greece United Futbol Club  
**Tournament Rules & Regulations**

## 2022 31<sup>st</sup> Annual Greece United FC tournament

**FIFA:** FIFA Laws will govern this tournament with the addition of the following tournament rules:

### **TEAM ROSTER:**

All rosters and medical authorizations must be submitted to the Tournament Committee one week prior to the first game via online check-in (Registration). Roster maximums will be as follows: U9/U10 – 14 players, U11/U12 - 18 players, U13-U19 – 22 players (18 max dress per game – all others will not be in uniform). U11 & U12 teams will play 9v9 on a reduced size field. U9 and U10 will play 7v7 on reduced size fields. All teams must be registered with their state or national associations. All players must present a valid US Youth Soccer or US Club player's pass, which includes the player's name, date of birth, and photograph. Certified roster must reflect the team as a team from a state sanctioned club. **A maximum of three (3) guest players per team are allowed for all ages.** If a team is playing in a bracket with mixed ages, players must be AGE appropriate for the upper age of the bracket. Example: U13 team playing in a U13/14 division. Guest players may be 13 or 14. All teams using a guest player must complete the "guest player form" that is available on the greeceunitedfc.com website. All guest players passes must be of same sanctioning body i.e. US Youth or US Club of team that they are guest playing for. Any team found to have an ineligible player will be disqualified from the tournament, with all games considered a forfeit.

**A PLAYER MAY ONLY COMPETE WITH ONE TEAM IN THE TOURNAMENT. ANYONE PLAYING WITH MORE THAN ONE TEAM WILL BE DEEMED AN INELIGIBLE PLAYER AND ANY GAMES THAT SUCH PLAYER PARTICIPATES IN WILL BE DEEMED FORFEITS.**

**RULES:** All tournament play will be governed by FIFA rules unless noted otherwise. All games played in U9-U10 age group will have modified rules – see below. Referees decisions are final. Any protests must be submitted, in writing, to the Tournament Committee with a \$100 fee. Fee will be refunded if the protest is upheld.

Modified (U9-U10) field rules:

- A goal kick for U9-U10 will require the opponents to retreat to their own half of field until the ball is in play. The ball is in play when it is kicked directly out of the penalty area. The attacking team does not have to wait for the opponent's defenders to retreat and has the option to restart the game before should they choose.
- No goalie punts for U9-U10 games will be allowed. The goalie must distribute the ball to a player in the defensive half of the field. When the ball is in the GK's possession, the opponents are to retreat to their own half of field until the ball is in play.
- There will be no heading allowed for **U9-U10**. A violation will result in an indirect free kick from the point of the heading.

**FIELDS:** All games will be played at Grace & Truth Sports Park and Glacier Ridge Sports Park

**GAMES & TIMES:** All games will begin as close to the scheduled time as possible. Divisions U9-U10 will play two (2) 25-minute halves. U11-U12 will play two (2) 30-minute halves. U13 and up Divisions will play two (2) 35-minute halves. Home team is determined by the posted game schedule. Local teams may be scheduled to play on Friday night.

**REGISTRATION:** Registration will be done electronically via GotSoccer.com. Each team will be required to scan a certified roster, any necessary authorization forms and player/coaches passes and upload to GotSoccer. Instructions will be emailed as we get closer to registration. Each coach/manager is required to keep in their possession their own club's medical release information for each player.

**STANDINGS:** Division positioning will be determined by:

**Six (6) points are awarded for a win, Three (3) points are awarded for a tie, and 0 points are awarded for a loss. In addition, 1 point is awarded for a shut out (0-0 does not qualify as a shut out) and 1 point is awarded for each goal scored with a maximum of 3 per game.**

Division standings will be determined by total points after all divisional games are complete. Playoff games determine Champion and Finalist. Game scores will become official when turned over to the scoring table at either location unless the game is under official protest as noted on the game card. When at the end of divisional play, two teams are tied; the following tie-breaking system will be used:

1. Winner of head-to-head competition\*
2. Most Games won
3. Goal differential (with a maximum of 3 goals/game)
4. Goals for (with a maximum of 3 goals/game)
5. Goals against (with a maximum of 3 goals/game)
6. FIFA penalty kicks

\* When more than two teams are tied, the tie-breaking system will begin with step 2.

### **OVERTIME:**

Overtime will only be used in Championship games. If a **Championship** game is tied at the end of regulation play, the Championship will be decided by a **PENALTY SHOOTOUT** (not penalty kicks). Each team will have 5 shooters. Format will consist of player starting on the nearest edge (to goal) of center circle. From first touch player will have 10 seconds to get 1 shot off. **Ball does not have to cross the goal line within 10 seconds.**

### **BALL:**

U13 – U19: Size 5; U9 – U12: Size 4

### **SUBSTITUTIONS:**

A player may be substituted on any stoppage of play with the permission of the referee.

### **FORFEIT:**

A team unable to field at least seven (U13-up), five (U9-U12) players at the scheduled starting time of the game will forfeit the match. Six (6) points will be awarded to the opponent, with a game score of 3-0. No 1 point shut out awarded.

### **RED CARDS:**

In the event a player or coach receives a red card or ejection during the tournament, they must sit out the next tournament match. Any player used illegally will be deemed ineligible and will be removed from the remainder of the event. As such, any coach using an ineligible player will be removed from the remainder of the event. Any player or coach removed from the event will have all games that they participated or coached in declared forfeits, after their removal from such event. This includes coaches coaching multiple teams in the event.

All coaches can pick up their player's pass from the tournament headquarters after their team's final game, even if they did not serve the suspension.

**TOURNAMENT CANCELLATION:** In the case of a cancellation for any reason – a refund in the amount paid will be given minus \$200 to each registered paid team within 30 days of the cancellation.